Software Engineering

Winter 2013/14

Everything on these slides can also be found on the Web site: http://www.st.cs.uni-saarland.de/edu/se/2013/

A Software Crisis

Denver International Airport (DIA)

Construction started in 1989 • 53 sq miles • Planned: 1.7 bio USD costs, opening 1993

Denver International Airport

- Approved for construction in 1989
- First major airport to be built in the United States in over 20 years.
- Three terminals + several runways
- Built on 53 square miles of land (Twice the size of Manhattan Island!)

BAE Contract

- Original assumption: Every company builds its own baggage transport system
- United (70% Denver traffic) was the only to begin planning; contract with BAE
- First fully automated baggage system
- Later, Denver airport extended contract to entire airport – three times original size

The Scope

- 20 miles of track
- 6 miles of conveyor belts
- 56 laser arrays that read bar coded tags
- 400 frequency readers
- 3,100 standard size baggage 'Telecars'
- 450 6.5 ft by 4 ft oversize cars
- 55 separate computers

The System

The Timeframe

- BAE started work 17 months before scheduled opening October 31, 2003
- In Munich (similar system), engineers had spent *two years* just *testing* the system (with 24/7 operation six months before the airport opened)

More Risks

- Most of buildings were already done, so BAE had to accommodate system (sharp turns, narrow corridors…)
- BAE paid little attention to German sister project and devised system from scratch
- Little communication within BAE

Final Blunder

- The decision to broadcast the preliminary test of the "revolutionary" new baggage system on national television

While all of the previous blunders contributed to the failure of the system, the worst mistake was still yet to come. It was a decision so terrible, so foolish, so absolutely

What camera crews depicted was truly a disaster; carts jammed together, damaged luggage everywhere, some bags literally split in half, and the tattered remains of clothing strewn

A Disaster

- Carts jammed together
- Damaged luggage everywhere, some bags literally split in half
- Tattered remains of clothing strewn about caused subsequent carts to derail
- Half the luggage that survived the ordeal ended up at the wrong terminal

More Issues

- Carts got stuck in narrow corridors
- Wind blew light baggage from carts
- 5% of the labels were read correctly
- Normal network load was 95%

Complexity: Empty Carts

- Empty carts need to go where they are needed
- Cart has to be at its "cannon" at the right moment
- Lanes have limited length ➔ traffic jam
- All controlled by single central system

Consequences

- Airport opening delayed four times – overall, sixteen months late
- New engineering firm
  - split system in three (one per terminal)
  - implemented manual backup system
- BAE got bankrupt
- Overall damage: 1.3 bln USD

Glass' Law

Requirement deficiencies are the prime source of project failures.

This and other laws are found in Endres/Rombach: Handbook of Software and Systems Engineering. Evidence: Denver airport case study and two more

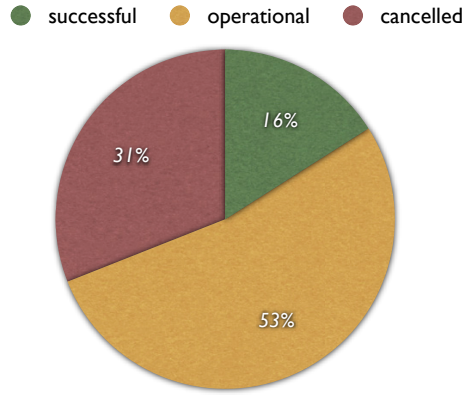
Chaos Report

- 31% of projects were *aborted* prior to completion
- in small (large) development companies, *only 16% (9%) of all projects* were completed within projected budget and time limits

Survey by the Standish Group, 1994 – 350 companies with >8000 software projects

http://www.standishgroup.com

Project Success



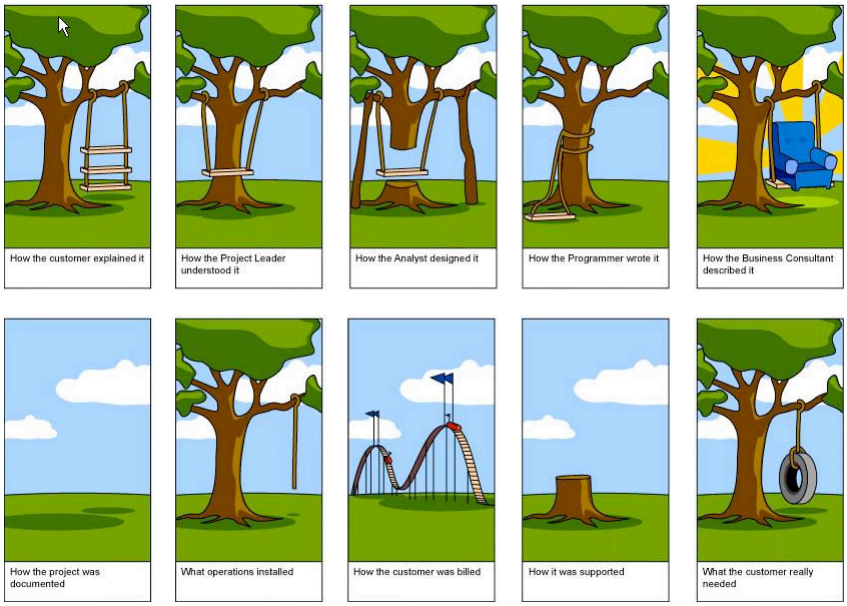
Survey by PC week, 1995: 365 information systems professionals on success of software development projects

16% of all projects successful
53% operational, but less than successful
31% *cancelled*

More Examples

- Mariner 1 (1962)
  Rocket crash due to missing dash
- Eole 1 (1971)
  72 weather balloons get wrong cmd
- Nimbus 7 (1978)
  Satellite misses ozone hole for 6 yrs
- HMS Sheffield (1982)
  Exocet rocket id'ed as "friend"
- Stanislaw Petrow (1983)
  Russia detects global nuclear attack
- Therac 25 (1985)
  Radiation overdose kills six
- Stock crash (1987)
  Dow Jones loses 22% in one day
- Vincennes (1988)
  Passenger jet mistaken to be F-14
- Patriot (1991)
  Misses to shoot down Iraqi Scud
- Climate Orbiter (1999)
  Confuses metrics and imperial
- US Blackout (2003)
  50 mln affected for 5 days
- Social support (2004)
  No money for millions

http://www.tagesanzeiger.ch/digital/computer/13-Softwarefehler-die-zu-Katastrophen-fuehrten/story/21703807



Challenges

- Why does it take so long to get software finished?
- Why are the development costs so high?
- Why can't we find all errors?
- Why do we spend so much time and effort maintaining existing programs?
- Why is it difficult to measure progress?

Topics

- Requirements Engineering
- Software Specification
- Software Design and Architecture
- Software Quality Assurance
- Software Maintenance and Evolution
- Software Project Management

Your Lecturers

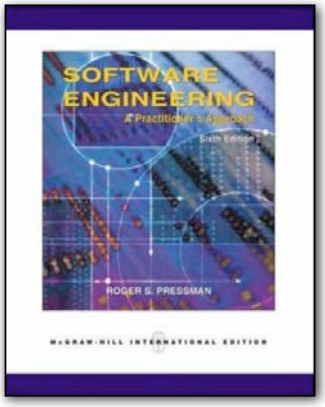
- Andreas Zeller + Team
- Lecture Tue/Thu 08:30–10:00 HS 002
- Irregular timing (see Web page)

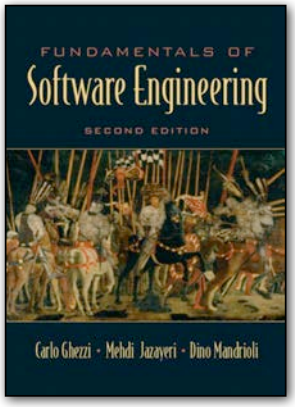
Your Tutors

- Konrad Jamrozik (course manager)
- Vitalii Avdiienko (co-manager)
- Michael Backenköhler
- Murali Chodisetti
- Raul Fernandes Herbster
- Ufuoma Bright Ighoroje
- Shivateja Medisetti
- David Poetzsch-Heffter
- Souza Putra
- Kevin Salvesen

Our tutors have the coolest names in the world!

Books





Exam

(+ extra exam mid April)

Projects

- SW Engineering is best learned by *doing*
  (There is no "theory of software engineering")
- Therefore, *projects* make up 2/3 of course

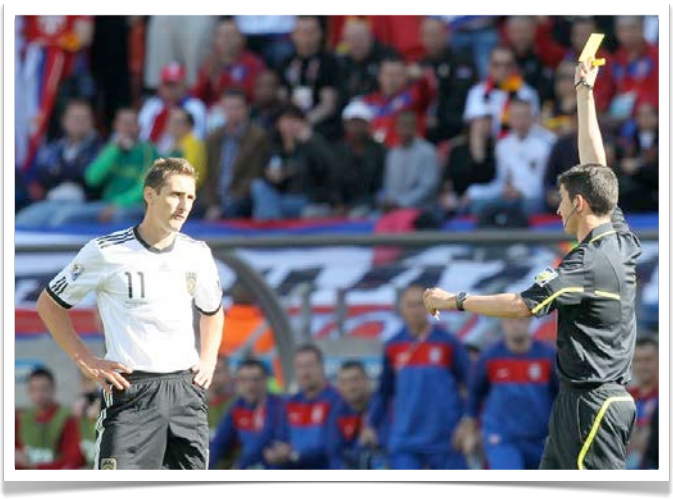
Projects

Client

Team

Tutor

Supervision



Honor

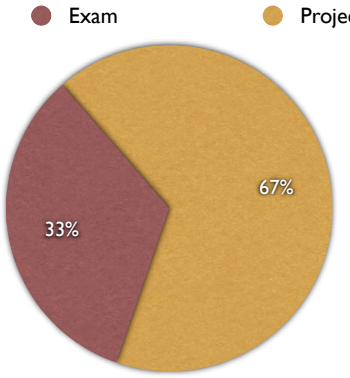
Project Details

- Non-trivial piece of software
- Suggested by *client* (mostly CS members)
- Client is *busy* (spends max 15 hrs total)
- Client is *vague* (on purpose)

Deliverables

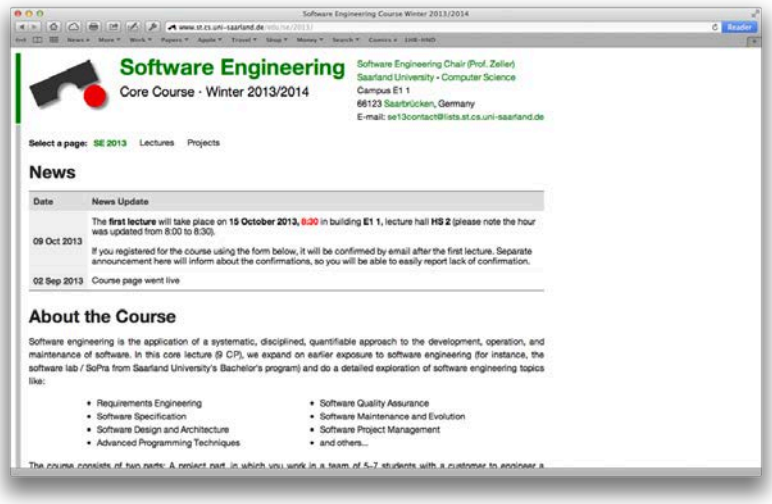
- Full set of *requirements*
- User interface design
- Architecture design
- Project plan
- Prototype

Grading



- Need to pass *both* exam and project to pass
- Project grades based on group performance (with bonus for individuals)

Web Site



http://www.st.cs.uni-saarland.de/edu/se/2013/

Sign up!

uirements Engineering
ware Specification
ware Design and Architecture
nced Programming Techniques

- Software Quality Assurance
- [illegible] Maintenance and Evolution
- Software Project Management
- and others...

of two parts: A project part, in which you work in a team of 6–7 students with a customer t
solution to a problem, and a course part, which provides the necessary skills for completing
already know about programming, the course will specifically focus on the early stages
ular requirements and design) as well as on the late stages (in particular quality assurance).

Tuesday, April 17, 08:30, Building E1 3, HS 002.

al course. 70% of your grade will be based on the project, the remaining 30% is based on the w
project as well as the written exam.

on

izational reaso**s, you have to sign up both in the chair's system (TBA) and in HISPOS.**
POS registration will be [illegible] the HISPOS portal and announced by email.

Summary