Assessing Modular Structure of Legacy Code Based on Mathematical Concept Analysis

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ABSTRACT

We apply mathematical concept analysis in order to modularize legacy code. By analysing the relation between procedures and global variables, a so-called concept lattice is constructed. The paper explains how module structures show up in the lattice, and how the lattice can be used to assess cohesion and coupling between module candidates. Certain algebraic decompositions of the lattice can lead to automatic generation of modularization proposals. The method is applied to several examples written in Modula-2, Fortran, and Cobol; among them a >100kloc aerodynamics program.

Keywords

Reengineering, Modularization, Concept Analysis

INTRODUCTION

Analysing old software has become an important topic in software technology, as there are millions of lines of legacy code which lack proper documentation; due to ongoing modifications, software entropy has increased steadily. If nothing is done, such software will die of old age — and the knowledge embodied in the software is inevitably lost. As a first step in "software geriatrics", one must reconstruct abstract concepts from the source code (called "software reengineering"). In a second step, one might try to transform the source code such that the structure of the system is improved and obeys modern software engineering principles.

One particular problem is modularization of old code. Old systems have not been developed by today's modularization criteria. Therefore, static information like control and data flow, access to nonlocal objects, or interface information must be extracted in order to guide restructuring. Modularization can then be achieved by manual changes or automated program transformation or both (see e.g. [4]). In particular, the relation between procedures and (global) variables has long been recognized important for restructuring [8]. Indeed, an abstract data object is characterized by a set of procedures operating on a common set of (hidden) variables. Legacy systems written in FORTRAN or COBOL however make abundant use of global variables, as there is no syntactic support for modules. Thus one important step in restructuring such old systems is to discover candidates for modules or abstract data objects. Among other information sources, the relation between variables and procedures must be examined, and if possible, module candidates must be identified.

In earlier work, we have shown that mathematical concept analysis [10, 13] is a useful tool for analysing old software. As a particular reengineering problem, we have chosen the analysis of configurations in UNIX source files. We have shown how configuration spaces can be extracted from old source code, and how dependencies and interferences between configurations can be detected using a concept lattice [5]. More recent work described how to automatically detect interferences, and how source files can be simplified according to latticegenerated information [9].

In this paper, we investigate the relation between procedures and global variables in legacy code. Based on this relation, we want to find module candidates and assess the module structure. We first formalize module structures, and give formal definitions for coupling, cohesion, and interference. We then apply mathematical concept analysis to the problem of modularizing legacy code. By analysing the relation between procedures and global variables, module candidates are identified and arranged in a so-called concept lattice. Hierarchical clustering of local modules or procedures shows up as sub-/superconcept relation in the lattice. Specific infima (so-called interferences) correspond to violations of modular structure, and proposals for interference resolution can be automatically generated. Furthermore, module candidates can be generated from certain algebraic decompositions of the lattice.

FORMALIZATION OF MODULE STRUC-TURES

It is our goal to find modules in legacy code by analysing the relation between procedures and global variables. We begin with some basic definitions.

Definition. Let a program consist of a set of procedures \mathcal{P} and a set of variables \mathcal{V} . The variable usage table is a relation $C \subseteq \mathcal{P} \times \mathcal{V}$. If $(p, v) \in C$, procedure p uses variable v.

The variable usage table is constructed by a frontend; it is based on actual usage of global variables in procedures. Procedures and variables are assumed to be globally unique; if necessary, the frontend must provide unique names.

Definition. An abstract data object (*ADO*, or module) consists of a set of procedures $P \subseteq \mathcal{P}$ and a set of variables $V \subseteq \mathcal{V}$ such that $\forall v \in \mathcal{V}, p \in P : (p, v) \in C \Rightarrow v \in V$ and $\forall p \in \mathcal{P}, v \in V : (p, v) \in C \Rightarrow p \in P$.

Thus in an ADO (P, V) all procedures in P use only variables in V and all variables in V are only used by procedures in P. This captures the fact that in an ADO, a set of procedures operates on a set of state variables, while the state variables are invisible outside the ADO. The above definition can be expressed slightly more elegant by introducing some functions.

Definition.

- 1. For $P \subseteq \mathcal{P}$, $cv(P) = \{v \in V \mid \forall p \in P : (p, v) \in C\}$. For $V \subseteq \mathcal{V}$, $cp(V) = \{p \in P \mid \forall v \in V : (p, v) \in C\}$.
- 2. For $P \subseteq P$, let $uv(P) = \bigcup_{p \in P} cv(\{p\})$. For $V \subseteq V$, let $up(V) = \bigcup_{v \in V} cp(\{v\})$.

In particular, $cv(\{p\})$ (or cv(p) for short) are the variables used by procedure p, and $cp(\{v\})$ (or cp(v) for short) are the procedures which use variable v. uv(P) are *all* variables used by procedures in O, while cv(P) are the *commonly* used variables – up and cp are to be interpreted analogeously. Then (P, V) is a module iff $uv(P) \subseteq V$ and $up(V) \subseteq P$ holds.

Some programming languages permit procedures to be nested. Each local procedure introduces its own set of state variables, which cannot be used by the top-level procedures. Thus, procedure p_2 is local to procedure p_1 iff $cv(p_2) \subseteq cv(p_1)$. Sometimes there are not only nested procedures, but also nested ADOs, where the state variables in the inner ADO are not used outside (indeed, C++ supports this kind of nesting).

Definition. Let $(P_1, V), (P_2, V)$ be modules where $P_2 \subseteq P_1$. (P_2, V) is local to (P_1, V) iff $uv(P_1 \setminus P_2) \subseteq uv(P_2)$.

Hence a local module has its own procedures, which also

may use the global variables – but the global procedures are not allowed to use the variables of the local module.

In software engineering, cohesion and coupling are important modularization criteria. Cohesion means that the elements of a module are related strongly, while coupling measures interdependence between modules. This motivates the following definitions.

Definition. An ADO (P, V) has maximal cohesion, if $\forall p \in P, v \in V : (p, v) \in C$. An ADO has regular cohesion, if $\exists \overline{p} \in P \forall v \in V : (\overline{p}, v) \in C$ and $\exists \overline{v} \in V \forall p \in$ $P : (p, \overline{v}) \in C$.

Maximal cohesion in an ADO means that all procedures use all variables, and all variables are used by all procedures: cv(P) = V and cp(V) = P. Regular cohesion means that at least one variable is used by all procedures, and at least one procedure uses all variables: $uv(P) \subseteq cv(\overline{p})$ and $up(V) \subseteq cp(\overline{v})$. Maximal cohesion is almost never found in practice. Even regular cohesion cannot always be identified in existing, well-modularized programs. Both notions are introduced for theoretic reasons.

Definition.

- 1. Let $P_1, P_2 \subseteq \mathcal{P}$ be two sets of disjoint procedures, let $v \in \mathcal{V}$ be a variable. We say that $P_{1,2}$ are *coupled* via v, iff $v \in uv(P_1) \cap uv(P_2)$.
- 2. Let $V_1, V_2 \subseteq \mathcal{V}$ be two sets of disjoint variables, let $p \in \mathcal{P}$ be a procedure. We say that $V_{1,2}$ interfere via p, iff $p \in up(V_1) \cap up(V_2)$.

This definition means that two sets of procedures (resp. their modules) are coupled if they use the same global variable(s). Similarly, two sets of variables (resp. their modules) interfere, if they are used by the same procedure. Although coupling via global variables is undesirable, in a reengineering setting coupling might be acceptable if there are nested local modules or procedures. Interferences however prevent a modularization, as there is a procedure which uses variables from two different modules – a violation of the information hiding principle.

BASIC NOTIONS OF CONCEPT ANALYSIS Mathematical concept analysis starts with a relation *C*

between a set of objects P and a set of attributes V; the triple C = (P, V, C) is called a formal context. In our case, the objects are procedures, and the attributes are global variables.

For any set of procedures $P \subseteq \mathcal{P}$ we can determine their common variables by $cv(P) = \{v \in \mathcal{V} \mid \forall p \in P : (p, v) \in C\}$. Similarly, for a set of variables $V \subseteq \mathcal{V}$, the common procedures are $cp(V) = \{p \in \mathcal{P} \mid \forall v \in V : (p, v) \in C\}$. A pair (P, V) where V = cv(P) and P = cp(V) is called



Figure 1: A small source text, its variable usage table and its concept lattice

a formal concept. Such formal concepts correspond to maximal rectangles in the context table, where of course permutations of rows or columns do not matter. For a concept c = (P, V), P = ext(c) is called the extent and V = int(c) is called the intent of c.¹

G. Birkhoff discovered in 1940 that the set of all formal concepts for a given formal context c is in fact a complete lattice, the concept lattice $\mathcal{L}(\mathcal{C})$ [1]. The partial order in this lattice is given by $c_1 \leq c_2 \iff$ $ext(c_1) \subseteq ext(c_2)$ ($\iff int(c_1) \supseteq int(c_2)$). The infimum of two concepts is computed by intersecting their extents and joining their intents: $c_1 \wedge c_2 = (ext(c_1) \cap$ $ext(c_2), cv(cp(int(c_1) \cup int(c_2))))$.² The supremum is computed by intersecting the intents and joining the extents of two concepts: $c_1 \vee c_2 = (cp(cv(ext(c_1) \cup$ $ext(c_2))), int(c_1) \cap int(c_2))$. Hence the infimum describes the common procedures for two sets of variables, while the supremum describes the common variables for two sets of procedures.

Figure 1 gives a very small example of a formal context and its concept lattice. The context table is generated from a (fictious) FORTRAN source file and captures the use of global variables by subroutines. The labelling of elements allows for an easy interpretation of the lattice; it is achieved as follows. For $p \in \mathcal{P}$, the smallest concept c where $p \in ext(c)$ is $c = sc(p) = \bigwedge \{c \mid p \in ext(c)\}$, and for $v \in V$, the largest concept c where $v \in int(c)$ is $c = lc(v) = \bigvee \{c \mid v \in int(c)\}$. sc(p) is labelled with p, and lc(v) is labelled with v. All concepts greater than sc(p) have p in its extent, and all concepts smaller than lc(v) have v in its intent.

In the lattice in figure 1, all subroutines below lc(V3) (namely R2, R3, R4) use V3 (and no other subroutines use V3). All variables above sc(R4) (namely V3, V4, V5, V6, V7, V8) are used by R4 (and no other vari-

ables are used by R4). Thus the concept labelled R4 is in fact $c_1 = sc(R4) = (\{R4\}, \{V3, V4, V5, V6, V7, V8\})$. The concept labelled V5/R2 is in fact $c_2 = lc(V5) =$ $sc(R2) = (\{R2, R4\}, \{V3, V4, V5\})$. Hence $c_1 \leq c_2$, as c_1 has less procedures and more variables. This can be read as an implication: "Any variable used by subroutine R2 is also used by R4". Similarly, $lc(V5) \leq lc(V3) =$ lc(V4), which translates to "All subroutines which use V5 will also use V3 and V4". The infimum of V5/R2 and V6, V7, V8/R3 is labelled R4, which means that R4 (and all subroutines below sc(R4),³ but no other) uses both V5 and V6, V7, V8. The supremum of the same concepts is labelled V3, V4, which means that V3 and V4 (and all variables above lc(V2), but no other) is used by both R2 and R3.

The original relation can always be reconstructed via $(p, v) \in C \iff sc(p) \leq lc(v)$. Thus formal concept analysis is similar in spirit to Fourier Transformation. Computation of the lattice has typical time complexity $O(n^3)$ $(n = \max(|P|, |V|))$, but can be exponential in the worst case [13].

THE CONNECTION BETWEEN MODULES AND CONCEPT LATTICES

Our work is based on the key observation that a module or abstract data object corresponds to a formal concept or a small set of concepts. In this section, we will explain how typical module structures show up in a concept lattice. Later, our insight will be used for reengineering modules from unstructured source code.

Modules with maximal cohesion

We first assume that a program is a collection of modules or ADOs with maximal cohesion. Furthermore we assume there are no nested modules, no global variables, no global procedures. These severe restrictions will be dropped later.

Under the assumption of maximal cohesion, an ADO (P, V) corresponds to a (maximal) rectangle in the vari-

¹In fact, cv and cp form a Galois connection, and both $cv \circ cp$ and $cp \circ cv$ are closure operators.

² cv and cp are needed because $ext(c_1) \cap ext(c_2)$ can have more attributes than just $int(c_1) \cup int(c_2)$.

³there are none in the example



Figure 2: Maximal cohesion corresponds to flat lattices

able usage table: cv(P) = V and cp(V) = P. Thus a module corresponds to a formal concept of formal context $\mathcal{C} = (P, V, C)$. Furthermore, absence of coupling or interferences leads to a particular simple concept lattice $\mathcal{L}(\mathcal{C})$. As there are no procedures which use variables from different ADOs, the intersection of the extents of two ADO's concepts must be empty. Hence the infimum of two concepts must be the bottom element. As there are no variables which are used in different ADOs, the intersection of the intents of two ADO's concepts must be empty. Hence the supremum of two concepts must be the top element. Such lattices are called *flat*. Figure 2 shows a variable usage table and its flat lattice.⁴

Nested procedures and modules

For nested procedures or modules, we assume every procedure uses all variables visible to it.⁵ Thus, if procedure p_2 is local to procedure p_1 , p_2 's row in the variable usage table contains more entries than p_1 's row: $cv(p_1) \subseteq cv(p_2) \iff int(sc(p_2)) \supseteq int(sc(p_1))$. In the lattice, the corresponding concepts thus form a twoelement chain: the "is-local-to"-relationship in the program corresponds exactly to the "is-subconcept-of" relationship in the lattice, as $sc(p_2) \leq sc(p_1)$. In particular, variables in the outermost scope show up as labels of the top element. Hence nested procedures produce tree-like concept lattices, which corresponds to traditional nesting hierarchies.⁶

For nested modules $(P_1, V), (P_2, V)$, we also obtain treelike lattices, because – under the assumption that all



Figure 3: Nested procedures or modules correspond to tree-like lattices

procedures use all variables visible to them – the configuration table will contain the same entries for different procedures. Therefore the definition from section 2 simplifies to $cv(P_1 \setminus P_2) \subseteq cv(P_2)$. If a lattice element is labelled with only one procedure, it corresponds to a local procedure; otherwise, it corresponds to a local ADO.

As an example, consider figure 3. Here, we find ADOs M1, M2, M3, M4, M5, M6, which correspond to the lattice elements $\neq \perp$. M1 consists of procedures R1, R2 and variables V1, V2, V3. M2 adds procedure R3 and variables V4, V5. M3 adds procedures R4, R5 and variable V6. M4, M5, M6 each introduce two local procedures and variables likewise. Thus M2 and M3 are local to M1, and M4, M5, M6 are local to M3. Note that M2 is a one-row ADO, hence its one and only procedure R3 can as well be considered a procedure local to R1 or R2.

Note that the analysis of legacy code may propose a procedure or module nesting which is in contrast to the actual program (for example, FORTRAN does not offer local procedures). It might even be that according to the lattice, a procedure p_2 is considered local and invisible to a procedure p_1 , but in the code, p_1 in fact calls p_2 . In this case, the lattice shows that the procedure nesting or call graph should be revised, or that there is an implicit hierarchical structure which cannot be expressed syntactically.

Modules with non-uniform variable use

Until now, we have assumed maximal cohesion, which leads to particular simple lattices. In practice, this assumption is of course not true: the lattices obtained from legacy code are much more complicated. In this section, we investigate the effects of non-uniform vari-

 $^{{}^4\}mathrm{Remember}$ that row and column perlocations do not influence the lattice.

⁵Again, this restriction will be dropped later.

⁶Tree-like lattices are trees with an additional bottom element.



Figure 4: A horizontal decomposition and an interference

able usage in flat module structures. Figure 4 shows a variable usage table which is still segmented into rectangles, but where the rectangles itself are not completely filled. Instead some entries are missing: not all procedures in an ADO use all ADO's state variables. Such tables produce lattices which are *horizontally decomposable*. The example also contains a simple interference: procedure R uses variables a and b, which are from two different ADOs.

A horizontal decomposition is the the inverse to a horizontal sum. The horizontal sum of summand lattices L_1, L_2, \ldots, L_n is $\sum_{i=1}^n L_i = \{\top, \bot\} \cup \bigcup_{i=1}^n L_i \setminus \{\top_i, \bot_i\}$. That is, the local top and bottom elements are removed from each L_i , and new global top and bottom elements are added. Conversely, a lattice L is horizontally decomposable, if it is a horizontal sum. The module corresponding to a horizontal summand L_i is $(P_i, V_i) = (ext(\top_i), int(\bot_i))$.

Of course, flat and tree-like lattices are horizontally decomposable. Note that for programming languages which enforce encapsulation syntactically, the resulting lattice will always be horizontally decomposable.⁷

In legacy code however, modules are not enforced and hence not clearly separated. In particular, there might be interference between module candidates. Interferences can easily be detected in the lattice: procedures which use variables from different ADOs show up as infima between horizontal summands. If the lattice is horizontally decomposable after some interferences have been removed, the system structure is still good.

Horizontal decomposition is achieved by removing top and bottom elements from the lattice graph and determining the connected components; interference detection is based on higher-order graph connectivity. According to the number and "badness" of interferences, the overall quality of the system structure can be measured. [9] and [2] contain a more detailed discussion



Figure 5: Variable usage table of student Modula-2 program (excerpt)

of horizontal sums and interferences between horizontal summands, and provides numerical measures for the "badness" of an interference.

CASE STUDY 1

Our first small case study is a Modula-2 program from a student project⁸. It serves to illustrate the basic theory, in particular horizontal decompositions. The program is about 1500 lines long and divided into 8 modules; there are 33 procedures which use 16 module variables. The variable usage table was extracted (figure 5), and the corresponding lattice computed (figure 6). The lattice is of course horizontally decomposable⁹. We observe several modules with maximal cohesion (lattice elements 3,4,5,6,7,14,15), a local module containing two procedures (element 2), and a module with neither maximal nor regular cohesion (elements 8,9,10,11,12,13). Note that there are more horizontal summands than modules in the program! Thus the modularization proposal generated from the variable usage does not agree with the actual module structure in the program. Indeed, manual inspection shows that some modules have low cohesion and should be splitted, and the lattice says which ones.

MODULARIZATION BY INTERFERENCE RESOLUTION

We have seen that horizontal summands are natural module candidates – if the lattice is horizontally decomposable. The *i*-th horizontal summand generates module $(P_i, V_i) = (ext(\top_i), int(\perp_i))$. In practice, however, legacy code contains interferences. If there are not too many interferences, they can be automatically

⁷As row and column permutations in the table do not matter, horizontal decomposition in the table has exponential complexity, while in the lattice it has only linear complexity.

⁸Source code available upon request

 $^{^{9}\}mathrm{Remember}$ that for languages which enforce modules syntactically, this is a consequence of the theory.



Figure 6: Module structure of a student Modula-2 program

removed; the source code is transformed accordingly.

The trick for interference resolution is very simple. In functional programming, it is called lambda-lifting. The basic idea is to turn global variables into additional parameters. By doing so, they disappear from the variable usage table and become part of the module interface. In the example from figure 1, we can make V5 an additional parameter of procedure R4. Doing so removes the dependency of R4 on V5 from the variable usage table and breaks the edge R2-R4 in the lattice. Afterwards, the lattice is tree-like.

But why not make V6,V7,V8 additional parameters of R4 in figure 1, instead of V5? The reason is that the edge R2-R4 has "weaker coupling power" than R3-R4. This notion can be made precise as follows. Let $c = a \wedge b$ be an interference. If |int(c)| - |int(a)| > |int(c)| - |int(b)|, c inherits more variables from b than from a. In this case the connection to a should be broken, as lambda-lifting will add less parameters than in the symmetric case. If |int(c)| - |int(a)| < |int(c)| - |int(b)|, the edge to b should be broken. This leads to high cohesion. The "weakest coupling" rule can be generalized to interferences of more than two elements.

Formally, an edge a - c is broken as follows. Let b_1, \ldots, b_k be the elements directly above c (thus $a = b_j$). In the configuration table, the set of entries to be re-

moved is then given by $\{(p,v) \mid p \in ext(c), v \in int(a) \setminus \bigcup_{\substack{b_i \neq a \\ b_i \neq a}}^{k_{i-1}} int(b_i)\}$. For each removed entry (p,v), v is made an additional parameter of p.

In figure 1, R4 inherits more variables from R3 than from R2: |int(sc(R2))| = 3, |int(sc(R3))| = 5, while $|int(sc(R2) \land sc(R3))| = 6$. Therefore, V5 is made an additional parameter to R4 (and not V6,V7,V8). According to the above formula, only the entry (R2,V5) is removed from the configuration table, as V3 and V4 are also in the intent of sc(R3).

Note how the lattice guides restructuring: First, horizontal summands are detected. If the obtained modules are too big, one can apply horizontal decomposition recursively to the summands. If the lattice is not decomposable, interferences will be detected automatically. The algorithm from [9] guarantees that a minimal number of interferences must be removed to make the lattice decomposable, thus minimal changes to the code are required. For each interference, a lambda lifting is proposed in order to resolve it; the "minimum coupling rule" based on the size of the involved intents is used to select the global variables to be transformed into parameters. In figure 4, the analysis will immediately detect the interference and propose to make variable b an additional parameter of procedure R.

MODULARIZATION VIA BLOCK RELA-TIONS

In this final technical section, we want to propose a more general method for automatic modularization, for which there are no successful case studies at the moment, but which might turn out useful in the future.

Usually procedures do not use all visible variables, while procedures or ADOs are nested. For legacy code, this leads to a hierarchy of overlapping sublattices, which prevent horizontal decomposition. The tremendous amount of interferences often makes their automatic resolution unfeasible. In this chapter, we will demonstrate that in some cases, modularization proposals can be generated anyway. The method will only work if regularly cohesive modules can be extracted from the source code.

The basic idea of the method is to determine the *shape* of rectangles in the table, as indicated in figure 4. While non-overlapping shapes lead to horizontally decomposable lattices, overlapping shapes are more complicated to detect. But once a rectangle shape is computed, we can fill in the missing entries and compute a lattice from the "enriched" table. The resulting lattice can be considered a *skeleton* of the original one, as it contains one concept for each original sublattice.

The skeleton of a horizontally decomposable lattice is a flat lattice. Each concept in the skeleton (that is, each rectangle shape in the table) is a candidate for an ADO. Of course, only infima in the skeleton are considered interferences between modules – fine-grained interferences inside a rectangle shape come from non-maximal cohesion and are considered harmless. This is consistent with the modularization method from section 4.

We will now formally define what a rectangle shape is. Due to space limitations, we cannot present the full theory (see [13] for details).

Definition. Let a formal context $C = (\mathcal{P}, \mathcal{V}, C)$ be given. A *block relation* is a formal context $C' = (\mathcal{P}, \mathcal{V}, C')$ where $C \subseteq C'$, and for $p \in \mathcal{P}, cv_{C'}(p)$ is an extent in $\mathcal{L}(C)$, and for $v \in \mathcal{V}, cp_{C'}(v)$ is an intent in $\mathcal{L}(C)$.

The three conditions together make sure that a block relation is indeed the shape of a rectangle in the original table. The sides of such a rectangle are extents resp. intents, thus they must either occur as horizontal or vertical "lines" in the original table, or be suprema/infima in $\mathcal{L}(\mathcal{C})$ of such "elementary" rectangles. This explains why at least elementary rectangle shapes correspond to modules with regular cohesion, while these can be combined to bigger modules without regular cohesion.

Block relations can also be characterized through concept lattices via the following isomorphism theorem:

Theorem. [13] Let \mathcal{C}' be a block relation to C. Then $\mathcal{L}(C') \simeq \mathcal{L}(\mathcal{C})/\Theta$, where Θ is a reflexive and symmetric relation on the lattice elements which is compatible with supremum and infimum. Each block of \mathcal{C}' corresponds to a Θ -class.

If Θ is also transitive, it is a lattice congruence. It is remarkable that the factor lattice $\mathcal{L}(\mathcal{C})/\Theta$ exists even for non-transitive "congruences". It is even more remarkable that the Θ -classes correspond to rectangle shapes. Note that the set of block relations (resp. their "congruences") form itself a lattice, and that there is an algorithm to effectively compute all block relations for a given table. For any block relation resp. its corresponding Θ , its skeleton is just $\mathcal{L}(\mathcal{C})/\Theta$.

As an example, consider figure 7. A variable usage table and its lattice are shown; the lattice does not reveal any modularization proposal at a first glance. The table contains also a block relation, which consists of the original ×-entries and the additional \bullet -entries. The bullets have been chosen such that the block relation consists of only three blocks (i.e. three rectangle shapes in the original table) and corresponds to a skeleton lattice which is a three-element-chain. This indicates there are three module candidates. Figure 7 (right part) displays an isomorphic copy of the lattice, but now the Θ -classes which correspond to the rectangle shapes are visible, as well as the skeleton itself.



Figure 7: A context table, its lattice, a block relation, and its corresponding Θ -classes

Thus the modularization proposal consists of three modules. The first module corresponds to the top tolerance class. It contains procedure R6 and variables V2, V4,V5,V6. Indeed, there is a corresponding rectangle shape in the table. The next module is local to the first one. It corresponds to the middle tolerance class and introduces local procedure R5 and local variable V3. The last module is local to the second one. It corresponds to the bottom tolerance class and introduces procedures R1, R2, R3, R4 as well as local variable V1. In this fictious example, the resulting module structure is interference free. A human restructurer would have a hard time to generate such a proposal from the original lattice!

In case there is more than one block relation, the restructurer must decide which one is best. Note that a generalization of the method to non-regular cohesive modules is not known today, and is unlikely to exist.

CASE STUDY 2

Our next real-world example is a legacy code written in FORTRAN. The program is an aerodynamics system used for airplane development in a national research institution. The system is about 20 years old, and has undergone countless modifications and extensions. The source code is 106000 lines long, consists of 317 subroutines, and uses 492 global variables in 46 COMMON blocks. One of the goals of the analysis is to reshape COMMON blocks such that each ADO corresponds to one COMMON block.

After the variable usage table was built, the lattice was constructed. It containes no less than 2249 elements! The number of elements in itself is not the problem (af-





Figure 8: Variable usage structure of aerodynamics system

ter all, it is a large program), but unfortunately the lattice is so full of interferences that it is impossible to reveal any structure (figure 8). There is no way to make the lattice horizontally decomposable by removing just a small number of interferences.

Several experiments tried to analyse just part of the system. The program contains a particular intricate COMMON block called "CNTL", which contains 26 variables. These variables are used in 192 subroutines, and the resulting lattice does not look very encouraging either: it has 194 elements (figure 9). Another experiment examined the "OUTPUT"-subsystem, which consists of 50 subroutines using 278 global variables from 26 COMMON blocks; the resulting lattice still has 259 elements and is full of fine-grained interferences.

Of course, we tried to determine block relations. Unfortunately, neither the lattice for the whole system nor the lattice for the "CNTL" COMMON block had usable block relations, hence no automatic modularization was possible. We also tried to apply subdirect decomposition [11] and subtensorial decomposition [12] to the lattice, as described in [2]. These decomposition tech-

Figure 9: Variable usage structure for COMMON block "CNTL"

niques are motivated by algebraic rather than software engineering issues, and failed also. It seems there is little hope for this program.

CASE STUDY 3

Our final example is a system written in COBOL, namely an accounting system developed for a North-German car manufacturer. We have analyzed two programs of this relatively new system.

The first program contains about 500 executable statements. In COBOL, there are no procedures, but there are so-called sections, which are a kind of parameterless procedures. Hence the relation between sections and variables was analysed, there were 11 sections and 88 variables (the variables being complex records). Figures 10 and 11 show the result: a lattice with 32 elements. The lattice is not horizontally decomposable, and there are too many interferences to try automatic interference resolution. In fact, the interference detection algorithm found several simple interferences, which – after removal – however not produced horizontal summands, but only isolated mini-lattices. For example, removal of element 8 (interference between elements 1 and 7) isolates ele-



Figure 10: Variable usage structure of a commercial COBOL program

ment 7, but this doesn't lead us anywhere. The lattice has no block relations either. Still, one could argue that this program is too small to be modularized, and that all the "interferences" just demonstrate high cohesion.

We therefore tried a larger program of the same system, consisting of more than 5000 source lines. It contained 165 variables and 44 sections. The resulting lattice has 144 elements (figure 12). Again, countless interferences and missing block relations prevent automatic modularization. Another, even larger program produced a lattice with several hundred elements and was not decomposable either. As the system is only a couple of years old, we suspect it to be characteristic for contemporary COBOL programming style. Note the numbered variable names in figure 11, and note the number of global variables in both programs!

CONCLUSIONS

"Die Grenzen meiner Sprache sind die Grenzen meiner Welt"¹⁰ said Ludwig Wittgenstein, and our case studies show that he was perhaps right. While Modula-2 programs of course lead to decomposable lattices, a variety of FORTRAN and COBOL programs revealed no modular structure at all. Hence our modularization method could not be applied to the two legacy systems we have examined. Automatic modularization is possible only if there is still some hidden structure, but fails on software which is near entropy death.

 $^{10}\,^{\rm (m}{\rm The}$ limitations of my language are the limitations of my world"

-	Variables	Sections
2	$\begin{array}{llllllllllllllllllllllllllllllllllll$	A512- AUFNEHMEN
3		EINGABE
4	Z1-ZAEHLER	U01-SATZ- ZAEHLER
5	S05BAX-P00D-KTOTYP, S05AAX-P00K-KEY, S05-P00-FIRMREF, S03-P00-FIRMA, S02-P00- KONTFGRU, EXIFIRMA, EXI-FIRMA, A05AX- P00Q1-SATZART, A05AX-P00Q1-RESTKEY, A05AX-P00Q1-FIRMREF, A05AX-P00Q1-FIRMREF, A03AY-D00Q-FIRMNE, A03-P00Q-FIRMA	A10- VORLAUF
6	S22-P00-LIEFFIRM, A22-P00Q-LIEFFIRM	A511-
7	EW1AX-LIEFER	AUFNEHMEN A51- VEBABBEITEN
8 9	S21-P00-LIEFER P2- XK901A, A02AX-P00Q-KONTFGRU, A02AX- P000 FIDMNR, A02 P000 KONTFCPU	• =====================================
$10 \\ 11 \\ 12 \\ 13$	A21-P00Q-LIEFER W2-FIRMA, K1-CALL-FKT RETURN-CODE	A90- ABSCHLUSS
14 15	W0-FILE-STATUS, EW1LIEF	
16	U1-SCHALTER	A01- GESAMT
18		U90- DBSWITCH
19 20 21 22 23	LXK96-XKA96P LXK22-XKA22P LXK05-XKA05S, LXK05-XKA05P P49-XK949A PROBA-ID	A91
24 25	P1-ABEND	ABBRUCH
26	LXK98-XKA98P, LXK07-XKA07P, LXK06-XKA06P	
27 28 29 30	LXK21-XKA21P LXK03-XKA03P LXK02-XKA03P LXKNN-XKC96P, LXKNN-XKC22P, LXKNN- XKC05S, LXKNN-XKC05P, LXKNN-XKB96P, LXKNN-XKB22P, LXKNN-XKB05S, LXKNN-	
31	XKB05P, LXKNN-XKA96P, LXKNN-XKA22P, LXKNN-XKA05S, LXKNN-XKA05P	

Figure 11: Labels for lattice in figure 10

Still, mathematical concept analysis not only determines fine-grained dependencies between procedures and variables, but also can be used to assess the overall quality of a software system with respect to coupling, cohesion and interferences. In contrast to other modularization methods (e.g. [8]) the underlying formulae do not contain free parameters and therefore require no tuning – the raw data can always be reconstructed from the analysis results. Still, the restructurer has choices, e.g. which interferences to remove or which modularization proposal is best. Indeed, we do not consider our method to be fully automatic: it should be considered and used as an intelligent assistant. In many cases, more substantial changes to source code will be necessary than just reshaping COMMON blocks or turning global variables into interface parameters (see e.g. [4]).



Figure 12: Another program of the same COBOL system

To discover modular structure, our method should be applied together with other methods based on program slicing [3, 6] or similarity measures [8, 7]. Empirical studies must show how concept analysis compares with these methods. We believe that complex reengineering tasks cannot be tackled with one method alone, but that in practice a method mix will be required – in particular if semiautomatic modularization is to be achieved.

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 $^{11}\mathrm{NORA}$ is a drama by the Norwegian writer H. IBSEN. Hence, NORA is no real acronym.

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