

# Random Testing

Automated testing and  
verification

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# Test Case Generator

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Class under test:

```
class A {  
    public A(int x){...}  
    public int m1(){...}  
    public int m2(B b){...}  
    private int m3(){...}  
}
```

# Generated Test

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```
class ATest {
  @Test
  public generateTest(){
    A v1 = new A(5236);
    v1.m1();
    B v2 = new B();
    v1.m2(v2);
    A v3 = new A(-7829);
    v3.m2(v2);
    ...
  }
```

# Test Case Generator

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- Use **reflection** to get constructors and methods, and their parameters
- Use constructor objects to create an instance.
- Use method objects to invoke methods.
- If the call succeeded produce equivalent Java code.

# Reflection -- some code snippets

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## Loading a class

```
Class.forName(fullyQualifiedName)
```

## Create an instance

```
Class[] types = new Class[]{String.class, String.class};  
Constructor cons=TwoString.class.getConstructor(types);  
Object[] args = new Object[] {"a", "b"};  
TwoString ts = (TwoString)cons.newInstance(args);
```

## Invoke a method

```
int value = 1;  
mname = "set";  
types = new Class[] { int.class };  
method = obj.getClass().getMethod(mname, types);  
method.invoke(obj, new Object[] {new Integer(value)});
```

# Object Pool

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- Returns objects for given class/interface
- Allows reuse of objects

# Class Loading in Java

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- Class loading: Loading the binary representation into the JVM.
- Each class is uniquely defined by its `ClassLoader` and its name,
- Classes are loaded at the first active use or explicitly with a call to `loadClass()`

# Bootstrap Class Loader

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- Loads bootstrap classes, e.g. classes from `rt.jar` / `classes.jar` (containing `java.lang` classes) and from the given classpath.
- Order on classpath matters



# When to stop

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- Max number of invocations has been reached
- Runtime exception occurs and it may be considered as a bug.
  - Exceptions that are subclasses of **Error** are considered as wrong calls
  - **Checked** exceptions are considered as wrong calls
  - **Unchecked** exceptions are considered as bug
    - e.g. `ArrayIndexOutOfBoundsException`, `ClassCastException`, `ArithmeticException`, `NullPointerException`...